Lake Leelanau Racing

Organized and hosted by the Leland Yacht Club Lake Leelanau – Leland, Michigan

Racing Instructions

1) Rules – The races will be governed by the rules in U.S Sailing's *The Racing Rules of Sailing (RRS)*.

2) Schedule

Tuesday B-Fleet

3:15 pm	Skippers Meeting	LYC Lawn
4:00 pm	First Warning Signal	Area 1 or 2

Races will be back to back with little in between. Typically 3 races.

Tuesday Lasers

5:15 pm	Skippers Meeting	LYC Lawn
6:00 pm	First Warning Signal	Area 1 or 2

Races will be back to back with little in between. Typically 3 races.

Saturday Lasers and B-Fleet together

1:15 pm Skippers Meeting LYC Lawn 2:00 pm First Warning Signal (Lasers) Area 1 or 2

Lasers' Start is 5 Minute Warning Signal for B-Fleet

Races will be back to back with little in between. Typically 3 races.

3) Class Flags

Laser Fleet: Laser Class Flag

B Fleet: Butterfly Class Flag (includes Sunfish, FJs, Zumas, Flying

Scot, and any others)

4) Racing Areas – See Exhibit A

- 4.1 Area A will be in the North End of North Lake Leelanau
- 4.2 Area B will be in the South End of North Lake Leelanau

5) Courses – See Exhibit B

- 5.1 Course 1 4 legs, windward, leeward, windward, leeward.
- 5.2 Course 2 4 legs, triangle, windward, reach, reach, windward.
- 5.3 Course 3 6 legs, modified Olympic triangle, windward, reach, reach, windward, leeward, windward.
- 5.4 All marks shall be left to port.
- 5.5 A placard designating course #1, 2 or 3 will be displayed on the RC Boat.
- 6) Marks All marks are small, round orange inflatables.

7) Start

- 7.1 Starts will use the 5 minute system as described in RRS 26. See Exhibit C
- 7.2 Starting line will be between an orange flag on the committee boat on the starboard end of the line and the start bouy on the port end.
- 7.3 All sequences will be preceded by a short series of horn blasts.
- 7.4 Lasers and B-Fleet will start separately (unless race committee announces otherwise if small turnout). Lasers start is 5 minute warning for the B-Fleet.
- 7.5 Boats whose warning signal has not been made shall keep clear of the starting area.
- 7.6 Boats crossing the starting line later than (5) minutes after their start shall be scored Did Not Start (DNS).
- 7.7 Individual and General recall shall be made in accordance to RRS 29. The Race Committee will attempt to hail all boats who have started improperly.
- 8) Finish Shall be the "Start Line."

9) Scoring

- 9.1 A Fleet: Lasers Points for position at finish (1 for 1st, 2 for second, etc.) with the lowest score of points divided by number of races started winning the series (subject to starting a minimum number of races in the season). Failure to finish is given one point more that the last boat that did finish.
- 9.2 B Fleet: All other boats Position is based on race time handicapped by type of boat. Then 1 point for finishing and 1 point for each starting boat whose handicapped position was behind you (or not finishing). Highest total points wins series.

10) Safety

- 10.1 Life jackets must be worn.
- 10.2 All boats must check in with the race committee before the first warning signal of the day. Please hail your name and sail #.
- 10.3 A boat that retires early from racing for the day should contact the race committee by some means. If they return they must check in again.
- 11) Disclaimer of Liability Competitors participating in LYC racing do so entirely at their own risk. See RRS 4. The organizing authority will not accept any liability for material damage or personal injury or death sustained in conjunction with or prior to, during or after a race or regatta.

Exhibit A - Racing Areas

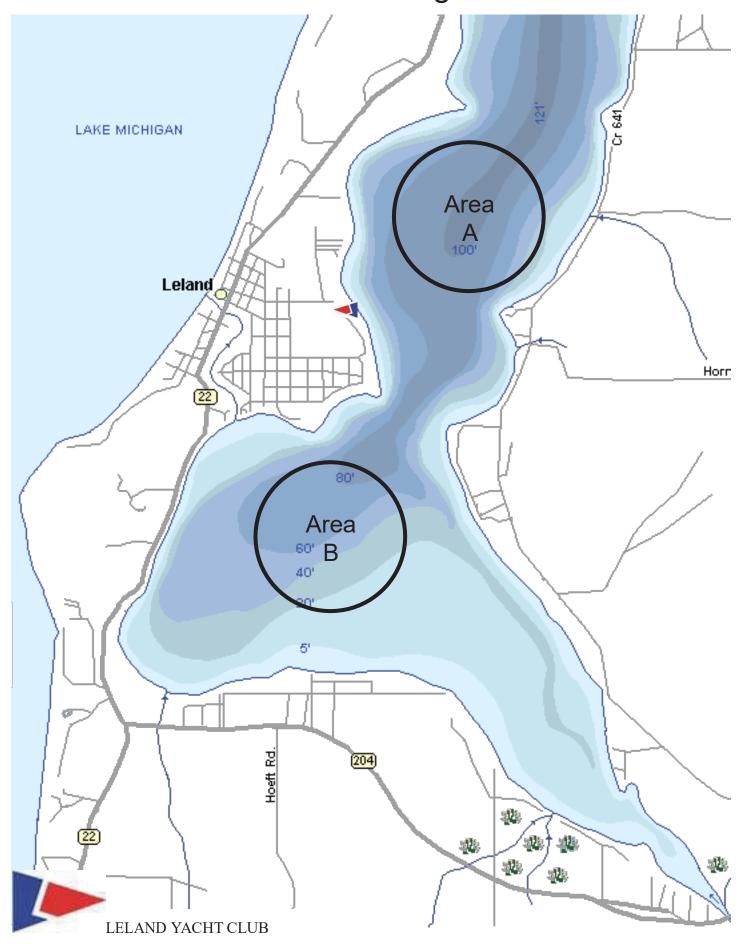
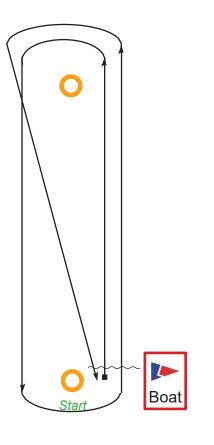
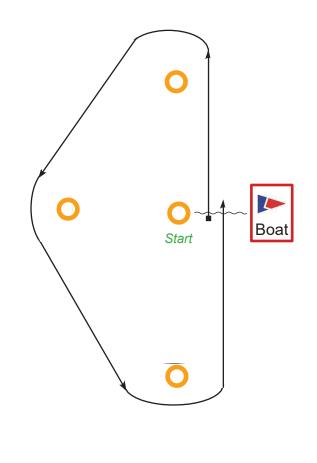


Exhibit B - Race Courses

Course 1 - Windward/Leeward 2X



Course 2 - Triangle



Course 3 - Modified Olympic

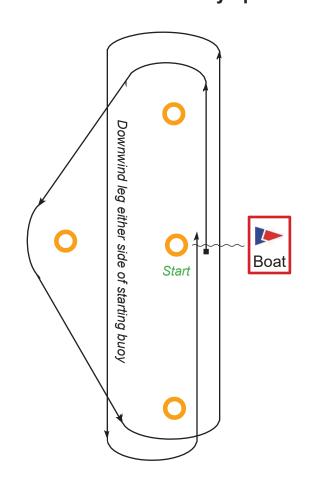




Exhibit C

Starting Races Using Rule #26

A series of three short horn blasts will precede the start of the sequence to alert the racers that a sequence is about to start.

Signal	Flag & Sound	Minutes Before Start
Warning	Class Flag, 1 horn	5
Preparatory	Preparatory (blue) Flag, 1 horn	4
One-Minute	Preparatory (blue) Flag remove 1 horn	ed 1
Start	Class Flag Removed, 1 horn	0